

## 2026-27 Audition Guidelines: TROMBONE

Auditions for the Greater Twin Cities Youth Symphonies (GTCYS, pronounced git-seez) are opportunities to play your instrument and submit a short, recorded video so we can place you with one of our 11 incredible school-year orchestras! Because of GTCYS' multi-level orchestra structure, almost every student is accepted!

### WHAT TO PREPARE

The next pages of this packet list the required scales and excerpts for each playing level. Once you decide which level best fits your abilities, prepare:

1. All the **scales** listed for your audition level. Minor scales can be performed in any form (natural, harmonic, or melodic), unless otherwise stated.
2. **Solo**: Prepare a piece of music (solo, etude, school ensemble music, or similar) that demonstrates your best playing abilities, that's no longer than 3 minutes. Record without piano accompaniment. Select a shorter section to fit the time limit if needed.
3. All the **excerpts** (short selections of music) listed for your audition level.

### AUDITION STEPS

1. **Register for your audition** at [snapaudition.com](http://snapaudition.com): Click "Find an Audition" and search for Greater Twin Cities Youth Symphonies.
2. **Pick one level** based on your abilities and experience. To learn more about each orchestra, visit [gtcys.org/orchestras](http://gtcys.org/orchestras).

Skill Level	Typical Strings Orchestra Placement	Typical Winds, Brass, Percussion, and Harp Orchestra Placement
Beginning	Philharmonia	Sinfonia
Developing	Sinfonia Concertino	Concertino
Intermediate	Camerata Concert Orchestra	Camerata Concert Orchestra
Advanced	Philharmonic Symphony	Philharmonic Symphony

3. **Practice**, practice, practice!
4. **Record your audition video in one take** (no editing!)
5. Complete your registration in [snapaudition.com](http://snapaudition.com) and **upload your audition video** by **Tuesday, May 19, 2026 at 11:59pm**.
6. **Audition results will be emailed in June.**

### MORE INFO

Find detailed instructions, tips, frequently asked questions, and tuition assistance information at [gtcys.org/auditions](http://gtcys.org/auditions). Contact us at [mail@gtcys.org](mailto:mail@gtcys.org) or call 651.602.6800 with questions.

# TROMBONE - Sinfonia East & West

Euphonium players may use these requirements. Musicians should have playing experience through two sharps and flats. Prepare and record the following requirements if they accurately represent your current skill level. Your chosen audition level doesn't guarantee or limit your orchestra placement.

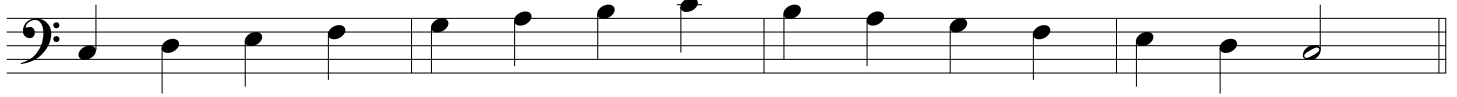
## SCALES

- Scales may be performed with any articulation.

B-flat major ♩ = 70



C major ♩ = 70



Chromatic ♩ = 70 (notes below only for reference; players can choose any octave and wider range if possible)



## SOLO

- Your choice - 3 minutes or less, unaccompanied

## EXCERPT

VanderCook - *Etude No. 6*, mm. 1-16



# TROMBONE - Concertino East & West

Euphonium players may use these requirements. Musicians should have playing experience through three sharps and flats. Prepare and record the following requirements if they accurately represent your current skill level. Your chosen audition level doesn't guarantee or limit your orchestra placement.

## SCALES

- Scales may be performed with any articulation.

D major - 1 octave ♩ = 84



F major - 1 octave ♩ = 84



Chromatic ♩ = 84 (notes below only for reference; players can choose any octave and wider range if possible)



## SOLO

- Your choice - 3 minutes or less, unaccompanied

## EXCERPTS

Hering - 40 Progressive Etudes for Trombone, Etude No. 12, mm. 1-16

Allegro (♩ = 132)

Musical notation for Hering's 40 Progressive Etudes for Trombone, Etude No. 12, measures 1-16. The piece is in 2/4 time, key of Bb, and marked Allegro (quarter note = 132). The notation is in bass clef and includes a mezzo-piano (mp) dynamic marking. The excerpt consists of four staves of music.

EXCERPTS CONTINUE ON FOLLOWING PAGE

# TROMBONE - Concertino East & West (continued)

Verdi - Nabucco: Overture, Reh. 3- Reh. 6

Allegro  $\text{♩} = \text{c. } 90$

*stacc*

# TROMBONE - Camerata orchestras and Concert Orchestra

Euphonium players may use these requirements to audition for placement in one of the Camerata orchestras. Euphonium players interested in Concert Orchestra, Philharmonic, or Symphony must switch to either trombone or tuba.

Musicians should be comfortable in advanced key signatures and have good sight-reading skills. They should have some experience reading tenor clef. Prepare and record the following requirements if they accurately represent your current skill level. Your chosen audition level doesn't guarantee or limit your orchestra placement.

## SCALES

- B major - 2 octaves (if possible) in quarter notes (quarter note = 100)
- G-flat major - 2 octaves (if possible) in quarter notes (quarter note = 100)
- Chromatic - 2 octaves (any starting note, wider range if possible) in quarter notes (quarter note = 100)

## SOLO

- Your choice - 3 minutes or less, unaccompanied

## EXCERPTS

Hering - *40 Progressive Etudes for Trombone, Etude No. 30*, mm. 1-16

**Allegro** ♩ = 120

*mf*

**EXCERPTS CONTINUE ON FOLLOWING PAGE**

# TROMBONE - Camerata orchestras and Concert Orchestra (continued)

Rimsky-Korsakov - *Russian Easter Overture*, pickup to Maestoso alla breve - end

$\text{♩} = 140$   $\text{♩} = 70$

**Allegro agitato.** **Maestoso alla breve.** (L'istesso tempo.)

The musical score is written on three staves. The first staff begins with a 12/8 time signature and a key signature of one sharp (F#). It starts with a rest followed by a pickup note, then continues with a series of eighth and sixteenth notes. A dynamic marking of *f* is placed below the first staff. The second staff continues the melodic line with various note values and rests, including a measure with a *Z* marking. The third staff features a series of notes with accents and slurs, ending with a dynamic marking of *ff*.

# TROMBONE - Philharmonic and Symphony

Musicians should be skilled in all major and minor keys, be able to double and triple tongue, and be comfortable reading alto and tenor clefs. Prepare and record the following requirements if they accurately represent your current skill level. Your chosen audition level doesn't guarantee or limit your orchestra placement.

## SCALES

- B major - 2 octaves in eighth notes (quarter note = 72)
- F-sharp minor - 2 octaves in eighth notes (quarter note = 72)
- Chromatic - 2 octaves (any starting note, wider range if possible) in quarter notes (quarter note = 100)

## SOLO

- Your choice - 3 minutes or less, unaccompanied

## EXCERPTS

- If also auditioning on bass trombone, also play the bass trombone excerpts on page 9.

### Mahler - *Symphony No. 3, Mvt. 1, Reh. 33 - m. 441*

Zurückhaltend.

Zeit lassen.

Nicht eilen.

Etwas drängend.

34

Wieder a tempo.  
Nicht eilen.

### Mahler - *Symphony No. 3, Mvt. 3*

4mm. before Reh. 8 - Reh. 9

Comodo. Scherzando.

Ohne Hast.

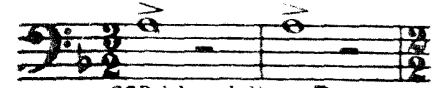
  

EXCERPTS CONTINUE ON FOLLOWING PAGE

# TROMBONE - Philharmonic and Symphony (continued)

Mahler - *Symphony No. 3, Mvt. 1, Reh. 13 - Reh. 17*

Langsam. Schwer.



*ff* Bei den gehaltenen Tönen  
Schalttr. in die Höhe.

Etwas drängend.



Triolen nicht schleppend 3

*sempre ff*

*sempre ff* Vorwärts. nicht zurückhalten

Zurückhaltend.



15

acceler.

*p*

*ppp*

Wieder schwer.

accel.

accel.



*ff*

*ff*

*ff*

*ff*

*ff*

16 Etwas drängend.



*ff*

Triolen nicht schleppend

Wild.



*f*

cresc.

*ff*

Vorwärts.



*ff*

*sf*

Pesante.

*fff*

*sf*

*sf*

*f*

17 Wieder zurückhaltend.

BASS TROMBONE EXCERPTS ON FOLLOWING PAGE

# BASS TROMBONE - Philharmonic and Symphony

Mahler - *Symphony No. 3, Mvt. 1*, 4 mm. before Reh. 17 - Reh. 17  
(from Trombone 4 part)

Langsam. Schwer aber Vorwärts.

*ff sf fff sf*

Rit Pesante. Wieder zurückhaltend.

Mahler - *Symphony No. 3, Mvt. 1*, Reh. 44 - Reh. 46  
(from Trombone 3 part)

Schwungvoll. Feurige Marschtempo aber etwas wuchtiger. Immer dasselbe tempo. Nicht eilen.

45 *f* *mf* *fff*

1 Roh. *f*

2 *sempre f*

Mahler - *Symphony No. 3, Mvt. 3*, Reh. 7 - Reh. 9  
(from Trombone 3 part)

Comodo Scherzando.

*p* *f* *fff*